

VIDEO TECHNOLOGY



DUT
DURBAN UNIVERSITY OF TECHNOLOGY
INYUVESI YASETHEKWINI YEZOBUCHWEPHESHE



**FACULTY OF
ARTS &
DESIGN**

2023 HAND BOOK

ENVISION2030

transparency • honesty • integrity • respect • accountability
fairness • professionalism • commitment • compassion • excellence

CREATIVE. DISTINCTIVE. IMPACTFUL.

HANDBOOK FOR 2024

FACULTY of ARTS & DESIGN

**DEPARTMENT of
VIDEO TECHNOLOGY**

Faculty of Arts and Design

Vision

Leading Arts, Design and Education in Africa, and Beyond

Mission

"Empowering Creative Changemakers"

through

Critical Thinking, Innovation and Expression

Core Values

Curiosity

(We value the process of discovery and inquiry and all that it leads us to. We keep open minds and are willing to explore)

Creativity

(We are willing to look at different perspectives, experiment and take risks. We imagine, collaborate and enjoy the creative process of collaboration)

Care

(We show empathy and compassion to one another. We treat others with kindness, respect and dignity)

Commitment

(We are dedicated, disciplined, willing and follow through on our promises and priorities. Giving of ourselves through involvement matters)

Dare. Do. Disrupt

DEPARTMENT VISION

The Department of Video Technology aims to be the leading school of film and television globally, pioneering the fusion of creativity and technology.

MISSION

To be the benchmark in academic excellence by empowering creative minds through cutting-edge technology pursuing innovation, entrepreneurship and providing access to state-of-the-art equipment, enabling students to excel in the screen arts as visionary creators.

What is a University of Technology?

A university of technology is characterized by being research informed rather than research driven where the focus is on strategic and applied research that can be translated into professional practice. Furthermore, research output is commercialized thus providing a source of income for the institution. Learning programmes, in which the emphasis on technological capability is as important as cognitive skills, are developed around graduate profiles as defined by industry and the professions.

Disclaimer

The information contained within this handbook is reflective of the Department and Programme Rules and Procedures, as approved by the University Senate Rules Committee and must be read in conjunction with latest version of the General Handbook for Students of the Durban University of Technology. Whilst all efforts have been made to ensure the accuracy of the information contained within the handbook, please verify information with the Department or Programme, since it is not impossible that errors and omissions could have occurred.

CONTENTS

	Page Number
1. CONTACT DETAILS	1
2. STAFFING	2
3. PROGRAMMES OFFERED BY THE DEPARTMENT	3
4. PROGRAMME INFORMATION AND RULES	3
5. PROGRAMME STRUCTURE	4
6. ASSESSMENT RULES	5
7. RE-REGISTRATION RULES	6
8. INDICATIVE CONTENT	7-9

IMPORTANT NOTICE

The departmental rules in this handbook must be read in conjunction with the Durban University of Technology's General Rules contained in the current General Handbook for Students.

NOTE TO ALL REGISTERED STUDENTS

Your registration is in accordance with all current rules of the Institution. If, for whatever reason, you do not register consecutively for every year/semester of your programme, your existing registration contract with the Institution will cease. Your re-registration anytime thereafter will be at the discretion of the Institution and, if permitted, will be in accordance with the rules applicable at that time.

I. CONTACT DETAILS

Department of Video Technology

Programme: Video Technology

All queries to:

Secretary: Ms Rajeshree (Irene) John

Tel No: (031) 373 6627

Fax No: (031) 373 6632

Location of Department: City Campus

All Faculty queries to:

Faculty officer: Mr Pragasen Reddy

Tel No: (031) 373 6522

Fax No: (031) 373 6518

Location of Faculty office: City Campus

Executive Dean: Prof. Runette Kruger

Tel No: (031) 373 6517

Fax No: (031) 373 6518

Location of

Executive Dean's office: City Campus

2. STAFFING	Name and Qualification
Head of Dept.	Mr. Lance Lütge N Dip: Video Technology (DUT), B-Tech Video Technology (DUT), MA Film & Television (WITS)
Lecturer	Mr. Michael Hatton B.A. (Media and Communication) University of Natal, B.A.(Hons) UKZN, M.A. (UKZN), N. Dip Vid. Tech (Technikon Natal), Dip. Short Film (New York Film Academy)
Lecturer	Mr. Sicelo Nxumalo N Dip: Performing Arts Technology (DUT), B Tech Business Administration (DUT) cum laude, MBA Master of Business Administration (UKZN)
Senior Technician	Mr. Louis de Waal N Dip: Electronic Engineering (WitsT), B-Tech Video Technology (DUT)
Technician	Mr. Sibongiseni Mthlane N Dip: Electronic Engineering (DUT)
Specialist IT Technician	Mr. Niresh Singh N Dip: Video Technology (TN), B-Tech Video Technology (DUT)
Laboratory Assistant	Mr. Salusiwe Shepard Xolo N Dip: Video Technology (DUT)
Secretary	Ms. Rajeshree (Irene) John N. Dip: Office Management & Technology (DUT); B-Tech: Office Management & Technology (DUT) <i>Cum laude</i> , Dean's Merit Award; National Certificate in Commerce (DUT), Dip in Secretarial & Comp Studies (Careers 2000)

3. PROGRAMMES OFFERED BY THE DEPARTMENT

The Department has started a new Bachelor of Applied Arts in Screen Arts and Technology degree from 2020. The new Bachelor of Applied Arts Honours in Screen Arts and Technology was launched in 2023. The National Diploma: Video Technology is no longer offered, except for pipeline students. Programmes offered in this Department, upon successful completion, leads to the award of the following qualifications:

Qualification	SAQA NLRD Number
ND: Video Technology	72271 (phasing out)
BAA: Screen Arts and Technology	112050
BAA: Honours in Screen Arts and Technology	

4. PROGRAMME INFORMATION AND RULES

The rules for the Bachelor of Applied Arts Honours in Screen Arts and Technology were approved by the Senate on 31st August 2022.

RULE VT4

VT4.1: ENTRANCE REQUIREMENTS:

BAA: Screen Arts and Technology

General Rule G7 applies. In addition, students should have experience or interest in the field of television or an allied subject area such as film and must be prepared to present themselves for a selection interview.

The minimum entrance requirements are a National Senior Certificate (NSC) with endorsement for Degree Entry, with the following subjects at NSC rating or above, OR the minimum requirement for applicants with a Senior Certificate is Matriculation Exemption with the following subjects at the appropriate ratings, as per the following table:

NSC		SC		
Subject	NSC Rating	Subject	HG	SG
English (Home Language) or	4	English Language First or	D	C
English (First Additional)	5	English language Second	C	B

Applicants with an NCV qualification are not eligible, except via Mature Age Exemption or Recognition of Prior learning

In addition to the above the DUT General Rules will apply with regards to the admission requirements based on work experience, age and maturity and admission via Recognition of Prior Learning.

Points for National Senior Certificate Exam:

Applicants must have at least 36 points derived at in the following way:

The following Subjects point scores are TRIPLED (i.e. X3)	The following Subject point scores are DOUBLED (i.e. X2)	The following Subjects are scored normally
Art Dramatic Arts Engineering Graphics and Design Information Technology Mathematics Music Physical Sciences Visual Arts	Advanced Programme Mathematics Business Studies Computer Applications Technology Consumer Studies Electrical Technology English Home Language English First Additional language Geography History Life Sciences Mechanical Technology Tourism	ALL other Subjects except Life Orientation which is not scored

Points for the subjects are allocated as per the following table:

	90-100%	80-89%	70-79%	60-69%	50-59%	40-49%	30-39%	0-29%
Level	7	7	6	5	4	3	2	1
Points	8	7	6	5	4	3	2	1

Points for Senior Certificate (SC) Exam:

Applicants must have at least 36 points derived at in the following way:

The following Subjects point scores are TRIPLED (ie X3)	The following Subject point scores are DOUBLED (ie X2)	The following Subjects are scored normally
Art Biology Computer Studies Mathematics Music Physical Science Speech and Drama Technical Drawing	Business Economics Electronics English First Language English Second Language Geography Graphic Art History History of Art Technika Electrical Technika Electronics Travel and Tourism	All other subjects, except for Life Orientation which does not get scored

Points for the subjects are allocated as per the following table:

Symbol	A	B	C	D	E	F
Points HG subjects	8	7	6	5	4	3
Points SG subjects	6	5	4	3	2	1

ENTRANCE REQUIREMENTS:

BAA Honours In Screen Arts And Technology Degree

For an applicant to be accepted for an Interview, the applicant must have passed an undergraduate Bachelor of Applied Arts in Screen Arts and Technology degree, or equivalent degree.

All students are selected for the Honours degree using 3 criteria which are weighted using a 10-point scale, with distribution as follows:

1. Relevant undergraduate degree: maximum 4 points

Distribution criteria:

50-60%: 1 point
61-70%: 2 points
71-80%: 3 points
81-100%: 4 points.

2. Portfolio - maximum 4 points

Distribution criteria:

Creativity: 0-1
Innovation: 0-1
Technical skills: 0-1
Design of Portfolio: 0-1

3. Interview – maximum 2 points

Ability to communicate effectively 0-1

Enthusiasm, motivation and commitment to study 0-1

Acceptance criteria for the Honours degree:

The applicant must have scored a minimum of five points to be considered for acceptance into the degree. The maximum of ten applicants with the highest scores with a minimum of five points will be accepted into the Honours degree

5. PROGRAMME STRUCTURE

NATIONAL DIPLOMA: VIDEO TECHNOLOGY								
Code	Subjects:	*C/O	Semester/ Year	Assessment	NQF Level	Pre- requisite	Co- requisite	Credits
INVD101	Introduction to Video	C	Annual	Exam	5			0.333
TETN101	Television Electronics	C	Annual	Exam	5			0.133
COVD101	Communication in Video 1	C	Annual	Continuous Assessment	5			0.067
TPTH101	Television Production Theory 1	C	Annual	Exam	5			0.467
TAPD101	Television Appreciation and Development 1							0.059
		C	Semester	Exam	5			
PRTV101	Practical Television Production 1	C	Semester	Continuous Assessment	5	INVD101	TPTH201	0.265
TPTH201	Television Production Theory 2	C	Semester	Exam	6	TPTH101	PRTV101	0.147
COVD201	Communication in Video 2	C	Semester	Exam	6	COVD101		0.030
TAPD201	Television Appreciation and Development 2							0.063
		C	Semester	Exam	6	TAPD101		
PRTV201	Practical Television Production 2	C	Semester	Continuous Assessment	6	PRTV101	TPTH301	0.281
COVD301	Communication in Video 3	C	Semester	Exam	6	COVD201		0.030
TPTH301	Television Production Theory 3	C	Semester	Exam	6	TPTH201	PRTV201	0.125
PRTV301	Practical Television Production 3	C	Semester	Continuous Assessment	6	PRTV201		0.500
EXVT101	Experiential Learning	C	Semester	Continuous Assessment	6	PRTV301		0.500

* C + Compulsory; O = Optional

BACHELOR OF APPLIED ARTS IN SCREEN ARTS AND TECHNOLOGY

Module Title	Module Code	Period of Study ¹	Semester	HEQSF level	HEQSF Credit	C/E*	Pre-requisite module/s	STREAM	EXAM
Cornerstone 101	CSTN101	1	1	5	12	C	Nil	COMMON	NO
English for the Arts	EGLA101	1	1	5	12	C	Nil	COMMON	NO
Television Media Technologies 1A	TMTE101	1	1	5	12	C	Nil	COMMON	YES
Video Production Theory 1A	VPRT101	1	1	6	8	C	Nil	COMMON	YES
Video Production Practice 1A	VPRP101	1	1	6	8	C	Nil	COMMON	NO
Television Production Software 1A	TPRS101	1	1	5	8	C	Nil	COMMON	YES
Critical Thinking	CRTH101	1	2	5	12	C	Nil	COMMON	NO
Television Media Technologies 1B	TMTE102	1	2	6	12	C	Nil		YES
Video Production Theory 1B	VPRT102	1	2	6	12	C	Nil	COMMON	YES
Video Production Practice 1B	VPRP102	1	2	6	12	C	Nil	COMMON	NO

¹ A study period is the year/semester in which a module is offered and which determines the curriculum structure. Typically, a three year semesterised programme will have 6 study periods and a four year semesterised programme will have 8 study periods, with an additional two study periods added for ECP where relevant.

Television Production Software IB	TPRS102	1	2	6	12	C	Nil	COMMON	YES
Media and Visual Literacy	MVLT101	2	1	5	12	C	Nil	COMMON	NO
The Entrepreneurial Edge	TENE101								
Television Media Technologies 2	TMTE201	2	1	6	12	C	Television Media Technologies 1A Television Media Technologies 1B	COMMON	YES
Video Production Theory 2A	VPRT201	2	1	7	16	C	Video Production Theory 1A Video Production Practice 1A Video Production Theory 1B Video Production Practice 1B	COMMON	YES
Video Production Practice 2A	VPRP201	2	1	6	12	C	Video Production Theory 1A Video Production Practice 1A Video Production Theory 1B Video Production Practice 1B	COMMON	NO
Film and Video Appreciation 1	FAVA101	2	1	6	12	C	Video Production Theory 1A Video Production Theory 1B	COMMON	YES
Interpersonal Communication and Self OR Financial Literacy	ICMS101 OR FNLT101	2	2	5	8	E	Nil	COMMON	NO
Video Production Theory 2B	VPRT202	2	2	7	16	C	Video Production Theory 2A Video Production Practice 2A	COMMON	YES
Video Production Practice 2B	VPRP202	2	2	7	12	C	Television Media Technologies 2 Video Production Theory 2A Video Production Practice 2A	COMMON	NO
Film and Video Appreciation 2	FAVA201	2	2	7	12	C	Video Production Theory 1A Video Production Theory 1B	COMMON	YES
WIL 1	WILL101	2	2	6	8	C	Video Production Practice 2A	COMMON	NO
Video Production Theory 3	VPRT301	3	1	7	16	C	Video Production Theory 2B	COMMON	YES

							Video Production Practice 2B		
Video Production Practice 3A	VPRP301	3	1	7	12	C	Video Production Theory 2B Video Production Practice 2B	COMMON	NO
Video Production Practice 3B	VPRP302	3	1	7	32	C	Video Production Theory 2B Video Production Practice 2B	COMMON	NO
Film and Video Appreciation 3	FAVA301	3	2	7	12	C	Film and Video Appreciation 2	COMMON	YES
WIL 2	WILL201	3	2	7	32	C	Video Production Theory 3 Video Production Practice 3A Video Production Practice 3B WIL 1	COMMON	NO
Law for Life OR Values in the Workplace	LWLF101 VWKP101	3	2	6	8	E	Nil	COMMON	NO

Total credits for Graduation (minimum): 360

C = Compulsory; E = Elective; ** Subjects without NO for exams are "Continuously Evaluated"

BAA HONOURS IN SCREEN ARTS AND TECHNOLOGY

Module Title	Module Code	Study Period	Semester	HEQSF Level	HEQSF Credits	C/E*	Pre-Requisite	Co-Requisite	Exam	
Video Production Practice 4A	VPPA401	1	21	8	16	C	Nil	Nil	No	
Applied Arts Research Methods	RMVP401	1	21	8	16	C	Nil	Nil	No	
Video Production Theory 4A	VPTH401	1	21	8	28	C	Nil	Nil	No	
Video Production Practice 4B	VPPB402	1	22	8	20	C	Nil	Nil	No	
Applied Arts Research Project	RPVP402	1	22	8	32	C	RMVP401	Nil	No	
Video Production Theory 4B	VPTH402	1	22	8	8	C	Nil	Nil	No	

*C is compulsory; E is elective

6. ASSESSMENT RULES (If more stringent than General Rules)

N Dip: Video Technology, Bachelor of Applied Arts in Screen Arts and Technology, and Bachelor of Applied Arts Honours in Screen Arts and Technology.

RULE VT6:

VT6.1 In terms of Rule G12(5) the following DP (work duly performed) requirements apply to all Bachelor of Applied Arts Degree and National Diploma in Video Technology students:

VT6.1.1 Attendance and DP Requirements (work duly performed)

- a) A student is required, except by illness for which a valid medical certificate is supplied specifying the nature and duration of the illness, or circumstances which in the opinion of the departmental committee were beyond his/her control at the time, to attend a minimum of 80% of class meetings in each subject, by writing tests and completing and submitting assignments on the due dates. Class registers will be taken.
- b) A student is required, except by illness for which a valid medical certificate is supplied specifying the nature and duration of the illness, or circumstances which in the opinion of the departmental committee were beyond his/her control at the time, a 100% attendance at all practical's and practical tutorials.

<p>(c) All examinable modules will be assessed through course mark and one exam. The final mark will be weighted 70% course mark and 30% exam mark for the BAA degree, and 40% course mark and 60% exam mark for the National Diploma. All exams for the BAA degree will be 2 hours in length.</p> <p>(d) All continuous assessment modules will be assessed by means of continuous assessments. Final module marks will be calculated as a weighted average of all assessments for that module. Any resubmission and /or reassessment will be capped at the 50% pass mark</p>	<p>There are no "General Rules" for the whole qualification. Module specific requirements are published in the module study guide.</p>
--	--

7. RE-REGISTRATION RULES (if more stringent than General Rules)

N Dip: Video Technology, Bachelor of Applied Arts in Screen Arts and Technology and Bachelor of Applied Arts Honours in Screen Arts and Technology.

RULE VT7:

VT7.1 A student registering for any of the subjects Practical Television Production I, II or III (National Diploma) must do so within ten (10) working days of the first day of classes for that subject.

VT7.2 EQUIPMENT RESPONSIBILITIES

VT7.2.1 All equipment needed for projects specified by the Department will be supplied free of charge to the student.

VT7.2.2 The student entrusted with said equipment is expected to treat it with care and act in a responsible manner when using it.

VT7.2.3 A student who loses or damages any equipment due to negligence on his/her behalf will be liable for the replacement cost of said equipment. This cost to be determined by the Department.

VT7.2.4 Should Rule VT7.2.3 be invoked, the student will not receive his/her results for that Semester until the Department has been reimbursed the full amount.

VT7.3 Cost of course

The fee for the course is payable in full on registration and includes academic fees, study material and library fees. The fee does not include the cost of prescribed textbooks.

VT7.5 SUBJECT PRE-REQUISITES – National Diploma

VT7.5.1 For a student to be eligible to enter Practical Television Production I the student must have passed Introduction to Television I and Television Production Theory I.

VT7.5.2 To be eligible to enter Practical Television Production II a student must have passed Television Production Theory II

VT7.5.3 To be eligible to enter Practical Television Production III a student must have passed Television Production Theory III.

VT7.5.4 Practical work done as part of the subjects Practical Television Production I, II, III must meet pre-determined standards and will contribute to the pass requirements.

VT7.5.5 To be eligible to register for Experiential Learning a student must have passed Practical Television Production III.

VT7.6 SUBJECT PRE-REQUISITES – Bachelor of Applied Arts in Screen Arts

VT7.6.1 For a student to be eligible to enter Television Media Technologies 2 the student must have passed Television Media Technologies 1A and Television Media Technologies 2.

VT7.6.2 For a student to be eligible to enter Video Production Theory 2A the student must have passed Video Production Theory 1A, Video Production Practice 1A, Video Production Theory 1B and Video Production Practice 1B

VT7.6.3 For a student to be eligible to enter Video Production Practice 2A the student must have passed Video Production

- Theory 1A, Video Production Practice 1A, Video Production Theory 1B and Video Production Practice 1B
- VT7.6.4** For a student to be eligible to enter Film and Video Appreciation 1 the student must have passed Video Production Theory 1A and Video Production Theory 1B
- VT7.6.5** For a student to be eligible to enter Video Production Theory 2B the student must have passed Video Production Theory 2A and Video Production Practice 2A.
- VT7.6.6** For a student to be eligible to enter Video Production Practice 2B the student must have passed Television Media Technologies 2, Video Production Theory 2A and Video Production Practice 2A
- VT7.6.7** For a student to be eligible to enter Film and Video Appreciation 2 the student must have passed Video Production Theory 1A and Video Production Theory 1B
- VT7.6.8** For a student to be eligible to enter WIL 1 the student must have passed Video Production Practice 2A
- VT7.6.9** For a student to be eligible to enter Video Production Theory 3 the student must have passed Video Production Theory 2B and Video Production Practice 2B
- VT7.6.10** For a student to be eligible to enter Video Production Practice 3A the student must have passed Video Production Theory 2B and Video Production Practice 2B
- VT7.6.11** For a student to be eligible to enter Video Production Practice 3B the student must have passed Video Production Theory 2B and Video Production Practice 2B
- VT7.6.12** For a student to be eligible to enter Film and Video Appreciation 3 the student must have passed Film and Video Appreciation 2
- VT7.6.13** For a student to be eligible to enter WIL 2 the student must have passed Video Production Theory 3, Video Production Practice 3A, Video Production Practice 3B and WIL 1
- VT7.7 SUBJECT PRE-REQUISITES – Bachelor of Applied Arts Honours in Screen Arts and Technology**
- VT7.7.1** For a student to be eligible to enter Applied Arts Research Project the student must have passed Applied Arts Research Methods

EXCLUSION RULES (if more stringent than General Rules)

N DIP: VIDEO TECHNOLOGY AND BACHELOR OF APPLIED ARTS IN SCREEN ARTS AND TECHNOLOGY

VT7.8 REFUSAL OF REREGISTRATION

- VT7.8.1** A student who has not successfully completed any subject after two periods of registration for that subject shall only be permitted to register for that subject at the discretion of the Departmental Appeal Committee.
(A subject for which a student de-registers after the last day of the first term in each semester shall count as a period of registration.)
- VT7.8.2** A student who has been refused permission to re-register for a subject in terms of Rule VT 7.6.1 will not be permitted to register for any other subject in that qualification. A student will thereby be unable to complete the qualification
- VT7.8.3** A student who has not completed the National Diploma or the Bachelor of Applied Arts degree within five years of the first registration, may, at the discretion of the Departmental Appeal Committee, be refused permission to re-register, or may be accepted subject to special conditions.
- VT7.8.4** A student wishing to appeal to the Faculty Board of Arts against the application of this rule must submit to the Faculty Officer a statement in which he or she explains the reasons for the appeal. This appeal must be submitted to the Faculty Officer within ten (10) working days of being officially notified in writing that he or she has not been permitted to re-register. No appeals will be considered after this.
- VT7.8.5** There is a cut-off date for the querying of marks by students of one week after marks have been made internally available to students. Any changes and all final marks will be vetted by a departmental Academic Exam Committee for sign-off, before submitting the marks to the Faculty Office.

8 SUBJECT CONTENT

NB: Students to read this section in conjunction with the relevant learner guides.

N Dip: Video Technology

Course Code: NDVID2

Duration: Minimum 3 Years; Maximum 5 Years

Credits: 360

Pre-requisite Qualification:

TELEVISION ELECTRONICS

Duration: 32 weeks theory: 4 lectures per week.

Examination: One three-hour paper.
Syllabus: Understanding how television works, through the study of components and equipment in use.

INTRODUCTION TO TELEVISION

Duration: 32 weeks theory and practical: 6 lectures and 4 practical's per week.
Examination: One three-hour paper.
Syllabus: Video studios, cameras, recorders, special effects, and industry terminology. Production procedures and outside broadcasts.

TELEVISION PRODUCTION THEORY I

Duration: 32 weeks theory and practical: 10 lectures and 6 tutorials per week.
Examination: One three-hour paper and 1 two-hour paper.
Syllabus: Pre-production: writing, computers.
Production: camera, lighting, sound.
Post production: editing.

COMMUNICATION IN VIDEO I

Duration: 32 weeks including theory and practice: 4 lectures per week.
Examination: Continuous assessment.
Syllabus: Communication theory and practice. Use of English.

PRACTICAL TELEVISION PRODUCTION I

Duration: 16 weeks practical: 16 lectures and 4 tutorials per week.
Examination: Practical assessment.
Syllabus: The subject involves hands-on application of skills, learned through group video production.

TELEVISION PRODUCTION THEORY 2

Duration: 16 weeks theory and practical: 10 lectures and 2 tutorials per week.
Examination: One three-hour paper and
One two-hour paper
Syllabus: Pre-production: writing and production management.
Production: camera, lighting, sound.
Post-production: editing.

COMMUNICATION IN VIDEO 2

Duration: 16 weeks theory and practice: 2 lectures per week.
Examination: One three-hour paper.
Syllabus: Communication analysis of film and video material.
Mass media and communication theory; advertising and propaganda.

FILM AND TELEVISION APPRECIATION AND DEVELOPMENT I

Duration: 16 weeks theory: 2 lectures per week, plus tutorials.
Examination: One three-hour paper.
Syllabus: History and analysis of motion pictures; American, European, and South African films.

TELEVISION PRODUCTION THEORY 3

Duration: 16 weeks: 4 lectures per week.
Examination: One three-hour paper.
Syllabus: Pre-production, directing and post-production.

COMMUNICATION IN VIDEO 3

Duration: 16 weeks theory and practice: 2 lectures per week.
Examination: One three-hour paper.
Syllabus: Communicating in groups, communication with prospective clients.

FILM AND TELEVISION APPRECIATION AND DEVELOPMENT 2

Duration: 16 weeks theory: 2 lectures per week, plus tutorials.
Examination: One three-hour paper.
Syllabus: The history and analysis of film and video material in general, and specifically in the U.S.A., Great Britain, and developments in South Africa.

PRACTICAL TELEVISION PRODUCTION 2

Duration: 16 weeks practical: 16 lectures and 4 tutorials per week.
Examination: Practical assessment.
Syllabus: Students, functioning in groups, will produce videos on selected topics.

PRACTICAL TELEVISION PRODUCTIONS 3

Duration: 16 weeks practical: 30 lectures and 4 tutorials per week.
Examination: Practical assessment.
Syllabus: Individual productions will be made by students, on topics of own choice.

WORK INTEGRATED LEARNING

16 Weeks (full time) or 520 hours (part time) employment within the Television Production industry, at an accredited worksite. A logbook will be kept detailing work undertaken. Employers to complete Assessment forms and verify hours worked.

BAA: Screen Arts and Technology

Course Code: BASAT I

Duration: Minimum 3 Years; Maximum 5 Years

Credits: 360

Pre-requisite Qualification: Matric with Bachelor's Pass

Cornerstone I01

Duration: 14 weeks

Examination: Continuous assessment

Syllabus: Values and practices that promote self-awareness, social justice, and environmental sustainability

English for the Arts

Duration: 14 weeks

Examination: Continuous assessment

Syllabus: Develop and improve English language literacy and proficiency skills.

Television Media Technologies IA

Duration: 14 weeks

Examination: One 2-hour exam

Syllabus: Introduction to the equipment and technologies found in television production

Video Production Theory IA

Duration: 14 weeks

Examination: One 2-hour exam

Syllabus: Provide students with an insight into the acquisition of pictures and sound for the production phase of video material

Video Production Practice IA

Duration: 14 weeks

Examination: Continuous assessment

Syllabus: The practical application of theory learnt in Video Production IA and Television Media technologies IA

Television Production Software IA

Duration: 14 weeks

Examination: One 2-hour exam

Syllabus: Introduce information and communication technology (ICT) to the student as it pertains to the work environment within the broadcasting industry

The Entrepreneurial Edge

Duration: 14 weeks

Examination: Continuous Assessment

Syllabus: The purpose of this module is to excite learners to the challenges of entrepreneurship and to provide them with the necessary knowledge and skills to start and successfully manage an own business. The course aims to empower students with the competencies (knowledge, values and skills) necessary to optimally start and manage their enterprise as a way to economic wealth and growth. Students will investigate the uniqueness of the relationship between the different functions of a business and the environment that it operates in. The course culminates in the business pitch presentation of the students' intended venture.

Critical Thinking

Duration: 14 weeks

Examination: Continuous assessment.

Syllabus: To develop critical and creative thinking and problem-solving skills

Television Media Technologies IB

Duration: 14 weeks

Examination: One 2-hour exam

Syllabus: Module builds on the module Television Media Technologies IA

Video Production Theory IB

Duration: 14 weeks

Examination: One 2-hour exam.

Syllabus: Develops skills needed to able to write different types of scripts for different programmes

Video Production Practice IB

Duration: 14 weeks

Examination: Continuous assessment

Syllabus: Students produce a range of programs shot with single camera as well as the completion of practical assessments on a

variety of video production equipment.

Television Production Software IB

Duration: 14 weeks
Examination: One 2-hour exam
Syllabus: The focus is on industry specific software pertaining to photography, film and television.

Television Media Technologies 2

Duration: 14 weeks
Examination: One 2-hour exam
Syllabus: Module builds on Television Media Technologies 1A and 1B,

Video Production Theory 2A

Duration: 14 weeks
Examination: One 2-hour exam
Syllabus: To acquire advanced camera and sound acquisition principles for all forms of television production, as well as demonstrate an understanding of Outside Broadcast production planning and directing.

Video Production Practice 2A

Duration: 14 weeks
Examination: Continuous assessment
Syllabus: The practical application of theory learnt in Production Theory 1A and 1B, Video Production Practice 1A and 1B, and Television Media Technologies 1A and 1B

Film and Video Appreciation 1

Duration: 14 weeks
Examination: One 2-hour exam
Syllabus: The purpose of the module is to develop students' appreciation and understanding of television.

Interpersonal Communication and Self

Duration: 14 weeks
Examination: Continuous assessment
Syllabus: To prepare students to understand the role of self and others in the communication process and use their understanding to communicate more effectively and develop interpersonal relationships.

Financial Literacy

Duration: 14 weeks
Examination: Continuous assessment
Syllabus: To develop basic financial skills that will cultivate in the faculty students an awareness of basic accounting and personal finance.

Video Production Theory 2B

Duration: 14 weeks
Examination: One 2-hour exam
Syllabus: To build on knowledge acquired in Video Production Theory 1B in order to form an advanced set of knowledge relating to scriptwriting, editing and production management.

Video Production Practice 2B

Duration: 14 weeks
Examination: Continuous assessment
Syllabus: The practice of OB Pre-Production Planning, Operations, Directing; as well as Single Camera Directing, Planning and Operations for Documentary/Drama, and Music Video/Montage.

Film and Video Appreciation 2

Duration: 14 weeks
Examination: One 2-hour exam
Syllabus: The purpose of the module is to develop students' appreciation and understanding of film.

WIL 1

Duration: 14 weeks
Examination: Continuous assessment
Syllabus: Workplace readiness skills are developed in order to facilitate easier adapting to the workplace in Work Integrated Learning (WIL) placements, and/or future careers.

Video Production Theory 3

Duration: 14 weeks
Examination: One 2-hour exam
Syllabus: Emphasis is placed on directing the documentary and drama.

Video Production Practice 3A

Duration: 14 weeks
Examination: Continuous assessment
Syllabus: The module focuses on time management, teamwork and self-reflection when directing.

Video Production Practice 3B

Duration: 14 weeks
Examination: Continuous assessment
Syllabus: The purpose of the module is to create a portfolio of video programmes.

Film and Video Appreciation 3

Duration: 14 weeks
Examination: One 2-hour exam
Syllabus: The module prepares the student in identifying industry support, finance, exhibition, and market platforms for TV and film products and will also focus on film and television project packaging methods for the approval of broadcasters and film festivals.

WIL2

Duration: 14 weeks
Examination: Continuous assessment
Syllabus: The student is exposed to television and related industries, and supervised and evaluated by a professional mentor, while gaining workplace experience.

Law for Life

Duration: 14 weeks
Examination: Continuous assessment
Syllabus: This module is designed to introduce students to the different forms of business enterprises, main characteristics and basic operations of business ownership in South Africa. The module will introduce students to selected aspects relating to formation of a company, administration, company securities and winding up and liquidation of a company.

Values in the Workplace

Duration: 14 weeks
Examination: Continuous assessment
Syllabus: To enable students to be familiar with methods to develop effective values, ethics, and leadership in the workplace, thereby developing a level of social responsibility.

BAA Honours in Screen Arts and Technology

Bachelor of Applied Arts Honours in Screen Arts and Technology

Course Code: TBA
Duration: Minimum 1 Year; Maximum 2 Years
Credits: 120 (1200 notional hours)
Pre-requisite Qualification: Bachelors Degree

Applied Arts Research Methods

Duration: 14 weeks
Examination: Continuous Assessment
Syllabus: To provide students with the necessary knowledge and practise of research methodology in order to provide the skill set necessary to develop a research question and write a research proposal.

Applied Arts Research Project

Duration: 14 weeks
Examination: Continuous Assessment
Syllabus: To provide students with the opportunity to conduct ethical and valid research into an area of their choice and to write a research project with the support and guidance of experienced academics

Video Production Practice 4A

Duration: 14 weeks
Examination: Continuous Assessment
Syllabus: To focus on skills-based practical learning necessary to produce high quality video and audio content

Video Production Practice 4B

Duration: 14 weeks
Examination: Continuous Assessment
Syllabus: Learners will produce a portfolio of high quality programmes. These programmes should feature meaningful content and current techniques.

Video Production Theory 4A

Duration: 14 weeks
Examination: Continuous Assessment
Syllabus: This course covers producing, the business side of television, understanding audiences, the art of pitching, the new media environment, new forms of commissioning and co-production, micro-budget filmmaking, and alternative screenwriting.

Video Production Theory 4B

Duration: 14 weeks
Examination: Continuous Assessment
Syllabus: Students account for administrative tasks, production management, public relations and marketing of the programme/s that they are directing and producing.

THE HIGHER EDUCATION QUALIFICATIONS SUB-FRAMEWORK (HEQSF)

The National Qualifications Framework (NQF) is a system for the classification, registration and publication of articulated and quality assured national qualifications. The revised Higher Education Qualifications Sub-Framework (HEQSF), which was gazetted on 2 August 2013, forms part of this framework. The Faculty of Arts and Design is in the process of aligning all qualifications to the revised HEQSF.

WHAT DOES THIS MEAN?

Qualifications that are not aligned to the HEQSF will be phased out. New qualifications will replace the BTech and National Diploma. Some departments have opted to offer HEQSF-aligned Diploma qualifications, whilst others will offer Degrees.

The BTech, N Dip. and other qualifications that are not HEQSF-aligned will not be offered to first-time registering students from January 2020. Students who have registered for non-aligned qualifications before 31 December 2019 will need to complete that qualification before the final phase out date of that particular programme. Students who have already completed their National Diploma (NDip) and wish to register for the BTech have until 2019 to do so.

HOW DOES THIS AFFECT ME?

You need to ensure you complete your course before the final phase out date for the qualification you have registered for. As the BTech does not exist on the HEQSF, the Minister of Higher Education has gazetted 31 December 2019 as the final date for first-time entering students enrolling in academic programmes that are not aligned with the HEQSF. You will need to check the entry requirements and articulation pathways of your chosen course before applying.

WHAT EFFECT DOES THIS HAVE ON MY QUALIFICATIONS THAT WERE ON THE OLD NQF AND NOT ON THE HEQSF?

Your qualifications are still valid even though some of the current qualification types are not available on the HEQSF.

WHAT ARE MY OPTIONS?

For new (first-year, first-time) students registering, progression will be as follows:

- Diploma → Advanced Diploma → Postgraduate Diploma → Master's Degree → PhD/ Doctorate
Or
- Bachelor's Degree → Honours Degree → Master's Degree → PhD/ Doctorate

Please note: This is the general route of progression on the HEQSF. For specific information on what qualifications will be offered by particular academic programmes, please consult the relevant department.

Further information contact: the Faculty Office on 031 373 6522/6520 or go to:
<http://www.satn.org.za/>